

**Counties Listed in Rank Order
 As Rated by the JAG Executive Steering Committee**

Large Counties in Rank Order

Rank	County	Amount Requested	Amount for Award
1	San Diego	\$1,045,625	\$1,045,625
2	Contra Costa	\$1,045,625	\$1,045,625
3	Kern	\$1,004,344	\$1,004,344
4	San Francisco	\$1,045,625	\$1,045,625
5	Ventura	\$1,045,000	\$1,045,000
6	San Mateo	\$885,000	\$885,000
7	San Joaquin	\$1,045,625	\$1,045,625
8	Los Angeles	\$2,091,250	\$1,248,156
Total Funds Available			\$8,365,000
9	Fresno	\$1,045,625	\$0
10	Santa Clara	\$1,045,625	\$0
11	Alameda	\$1,045,000	\$0
12	Orange	\$1,045,625	\$0
13	Riverside	\$1,045,619	\$0
14	Sacramento	\$1,045,625	\$0
Total Funds Requested		\$15,481,213	

Medium Counties in Rank Order

Rank	County	Amount Requested	Amount for Award
1	Sonoma	\$715,000	\$715,000
2	Yolo	\$655,195	\$655,195
3	Butte	\$714,960	\$714,960
4	Santa Cruz	\$715,000	\$715,000
5	Stanislaus	\$715,000	\$715,000
6	Tulare	\$715,000	\$715,000
7	Placer	\$715,000	\$715,000
8	Merced	\$715,000	\$59,845
Total Funds Available			\$5,005,000
9	Santa Barbara	\$715,000	\$0
10	Monterey	\$715,000	\$0
11	Solano	\$715,000	\$0
12	San Luis Obispo	\$715,000	\$0
13	Marin	\$715,000	\$0
Total Funds Requested		\$9,235,155	

Small Counties in Rank Order

Rank	County	Amount Requested	Amount for Award
1	Tehama	\$219,973	\$219,973
2	Shasta	\$220,000	\$220,000
3	Mendocino	\$220,000	\$220,000
4	Lake	\$220,000	\$220,000
5	Plumas	\$220,000	\$220,000
6	Imperial	\$220,000	\$220,000
7	Lassen	\$220,000	\$220,000
8	Mono	\$211,186	\$211,186
9	Madera	\$195,000	\$195,000
10	Yuba	\$220,000	\$220,000
11	Kings	\$220,000	\$220,000
12	Calaveras	\$220,000	\$220,000
13	San Benito	\$220,000	\$220,000
14	Mariposa	\$196,576	\$196,576
15	Humboldt	\$183,334	\$183,334
16	Nevada/Sierra	\$220,000	\$93,931
Total Funds Available			3,300,000
17	Glenn	\$220,000	\$0
18	Modoc	\$220,000	\$0
19	Tuolumne	\$220,000	\$0
20	Trinity	\$220,000	\$0
21	Colusa	\$220,000	\$0
22	Amador	\$220,000	\$0
23	Del Norte	\$186,915	\$0
24	Inyo	\$147,825	\$0
Total Funds Requested		\$5,080,809	